



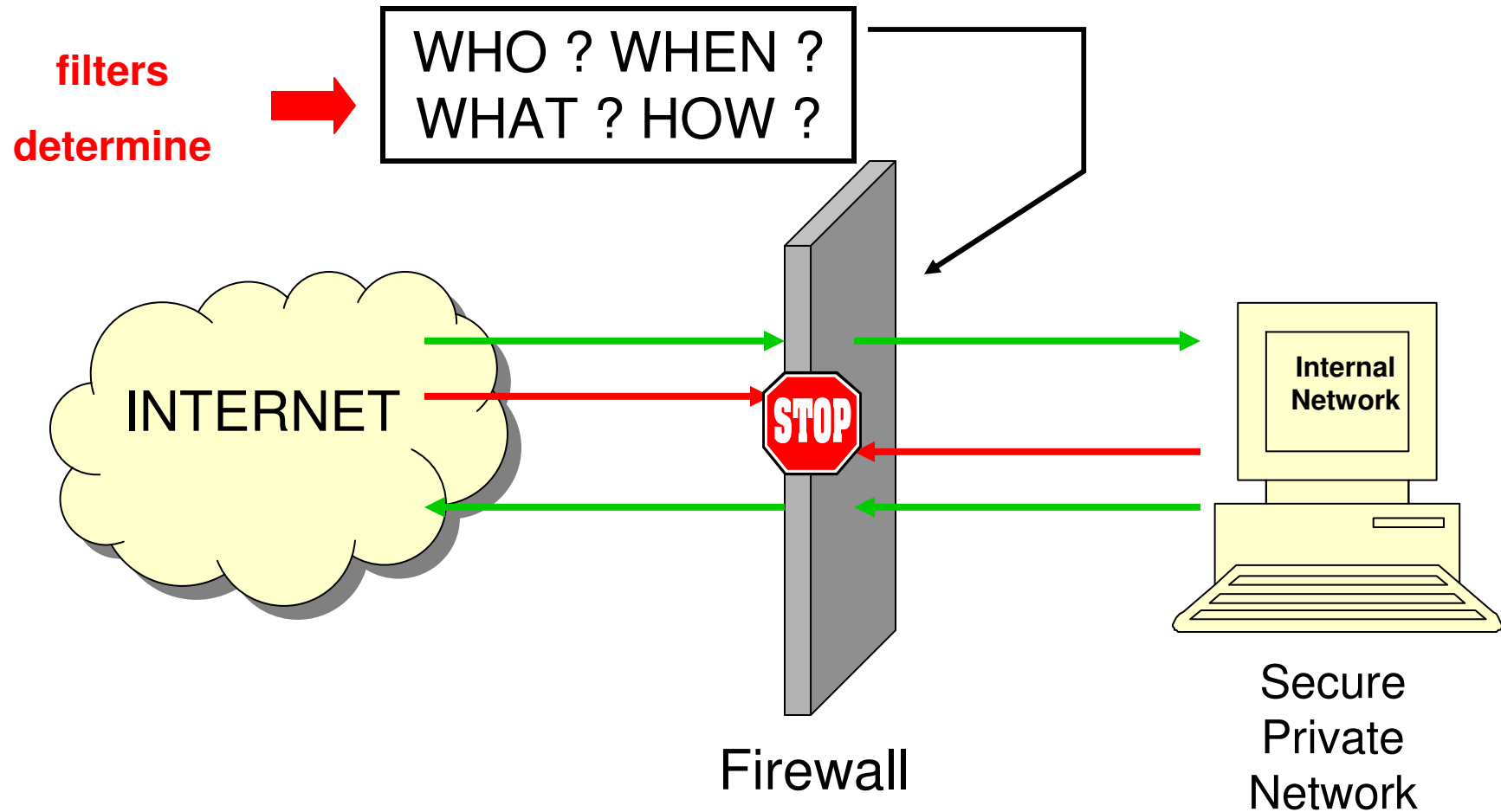
OPTimizing fireWALL

A Hierarchical Traffic Aware Firewall

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What is a Firewall?



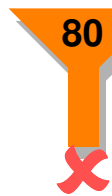
A security system that acts as a protective boundary between a **network** and the **outside world**

Packet Filtering ...

- Below is a rule defining that only IP packets normally used for web browser traffic are allowed to reach any computer on the Internet.

<dest. addr.><source addr.><dest. port><source port><protocol><data><checksum>

<129.142.88.27><192.168.1.1>><443><1431><TCP><34EF456CAB29><23450A9>



Background and Motivation

- High demand on reducing packet matching time
- Deterministic design
 - Traffic characteristics not considered
- Rules non-adaptive to traffic (**bottlenecked under attack**)
- Rules added independently on per project basis (**redundancy**)
- Rules hardly reordered in fear of violating integrity (**sub-optimal**)

Background and Motivation

- Optimizing Firewall is hard
 - Enterprise Firewalls have **5K-15K** multi-dimensional rules
 - Inherent complexity - **multi-dimensional** rules
 - Zero-tolerance on semantic integrity violation
- Most security devices still match rules **sequentially** or are **'list-based'** firewalls
- Design of non-linear **K**-partition ($\mathbf{K} > 2$) policy subsets is NP hard
- Finally, exploiting **'dynamism'** in Internet traffic is a very challenging problem

Problem Statement

- Build a management tool to analyze and optimize firewall policies based on traffic dynamics
- Develop non-linear optimization models
- Traffic-aware optimizations to aid
 - Policy optimization - long term traffic profile
 - Dynamic policy adaptation - short term traffic anomaly

Outline

- Background and Motivation
- Problem Statement
- Drawbacks of present solutions
- Proposed Solution - **OPTWALL**
- Multi dimensional (N,K) splitting approaches
- Evaluation
- Summary and Future Work

Present Solutions

- Policy modeling and optimization without traffic characteristics taken into consideration
- Lack of multi-dimensional policy optimization
- Can handle very few policy size (< 200)
- Linear or list-based optimization

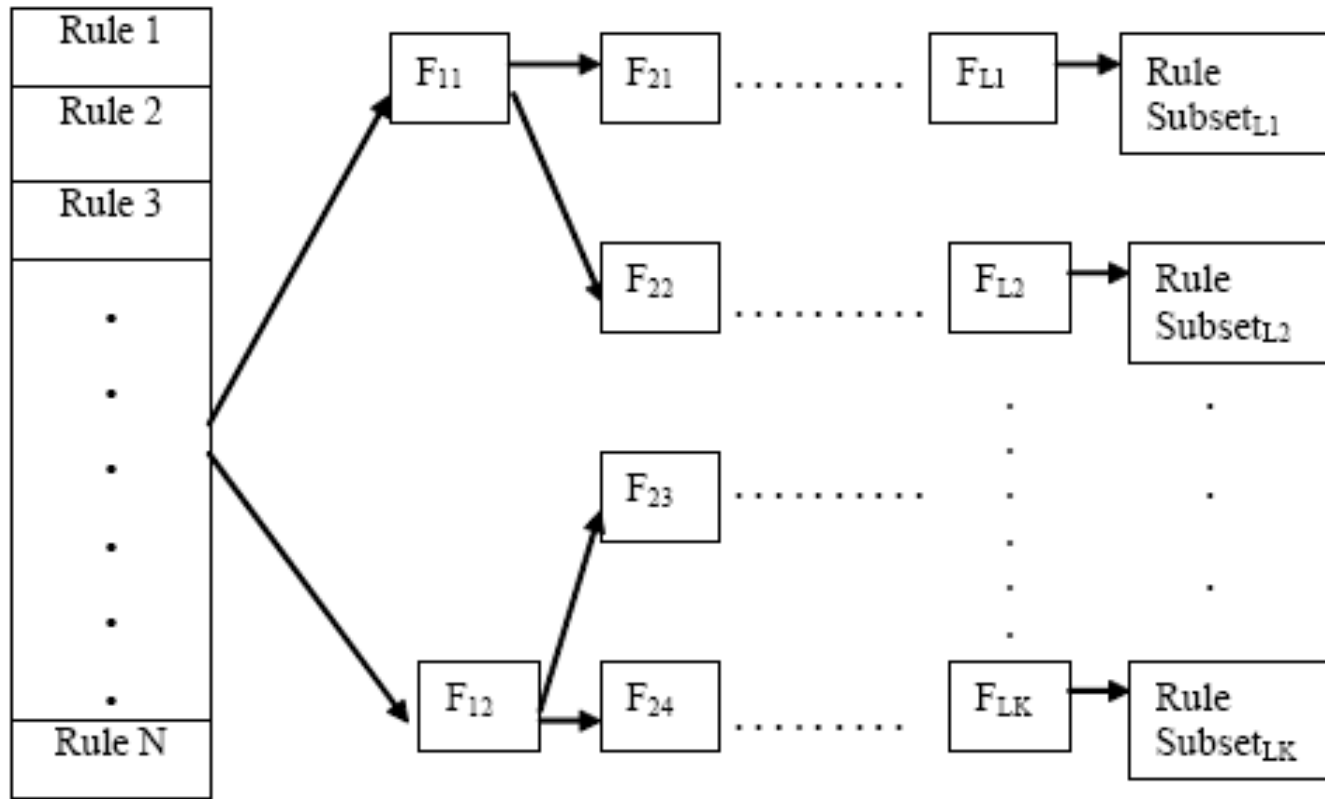
Contributions

- Design of OPTWALL
- Multi dimensional splitting solutions
 - Optimal and Heuristic
- Multi-dimensional filters considered, nearly one million
- Adaptive traffic-aware protocol to defend against attacks
- Evaluation study to assess the potential of OPTWALL

OPTWALL – Design Goals

- Reduce operational cost of firewalls
- Preserve semantic integrity
- Dynamically maintain the optimal rule sub - structure with traffic changes

Basic operation of OPTWALL

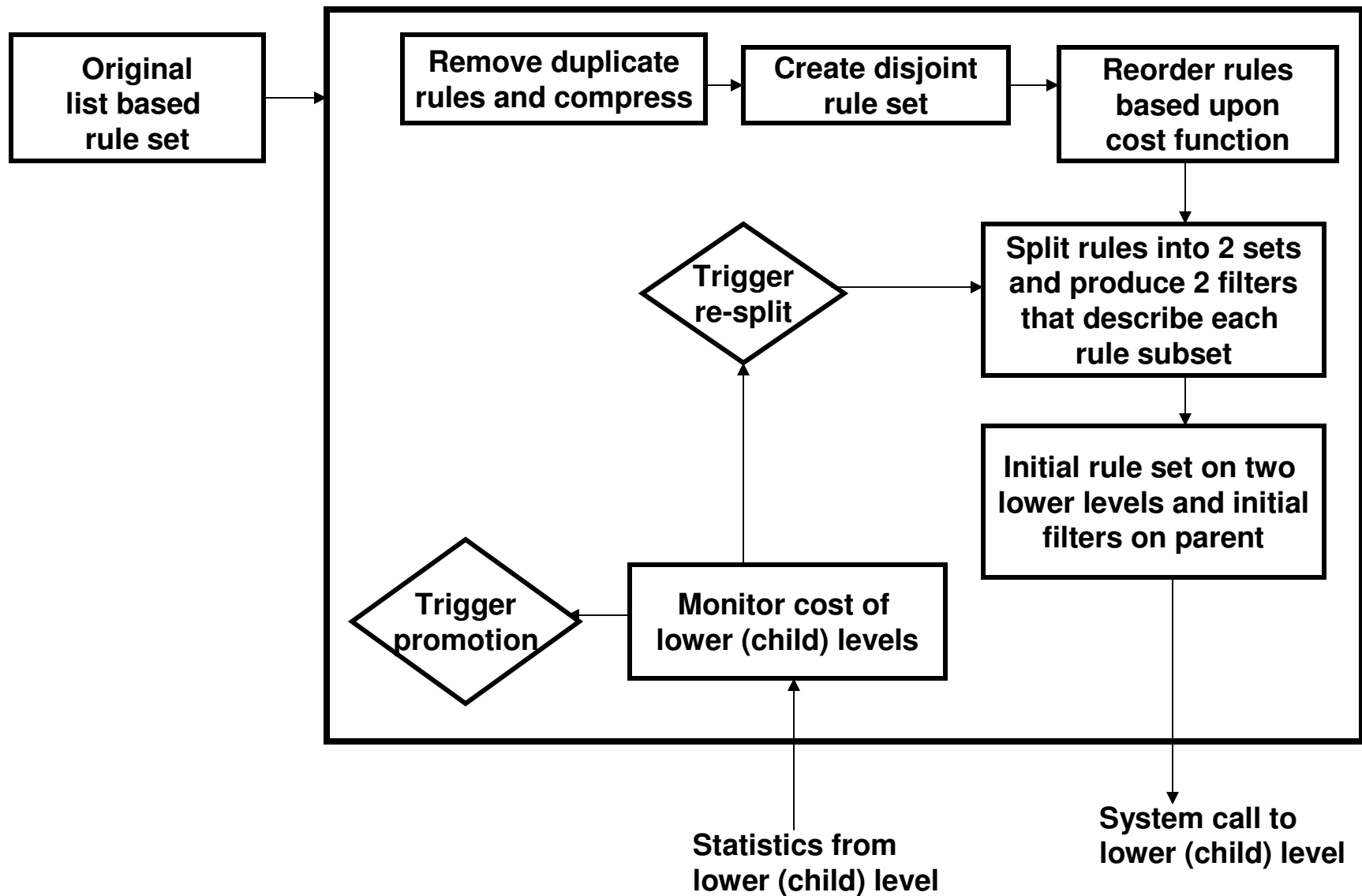


$$F_i \cap F_j = \varnothing, \quad N \gg \gg K \quad (F = \text{Filter})$$

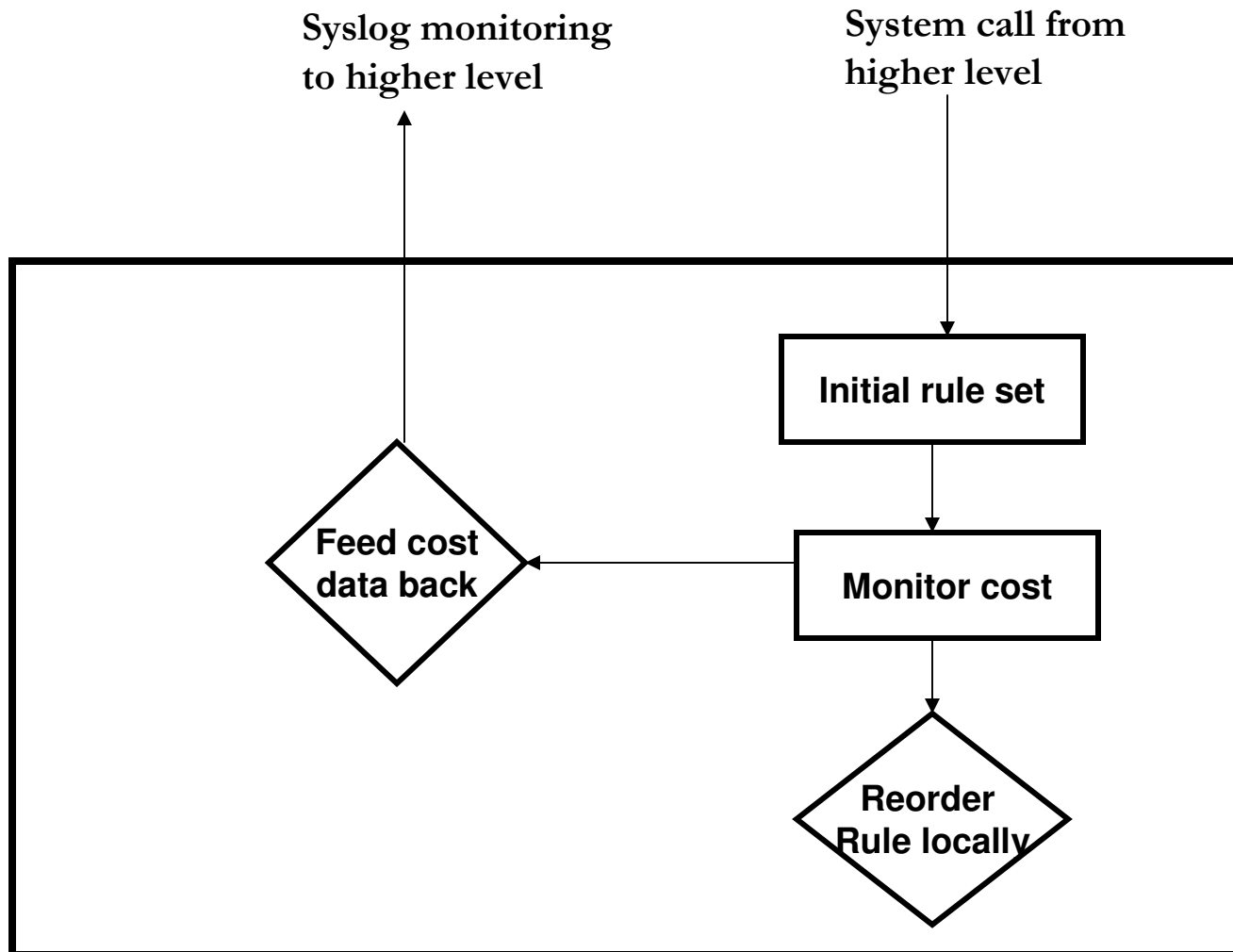
List Based Firewall Rule Set
(N Rules)

OPTWALL
Hierarchical K-Partition Rule Subsets

OPTWALL: Higher (parent) level



OPTWALL: Lower (child) level



OPTWALL Architecture

- Hierarchical structure building
 - Preprocessing
 - Ordering
 - Splitting
- Hierarchical structure maintenance
 - Re-ordering
 - Re-splitting
 - Promoting

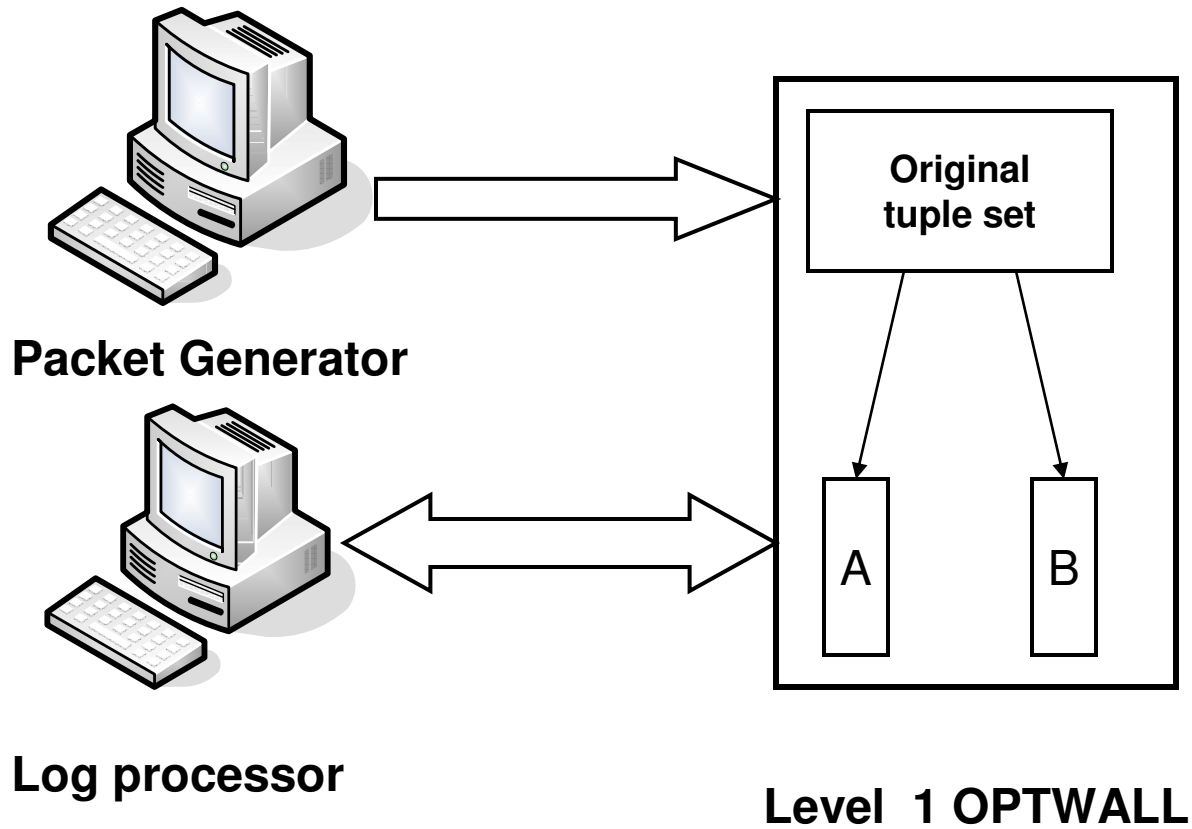
Splitting approach - Optimal

- Based on A* search technique
 - Tunable threshold to terminate search
 - Memory inefficient for filter size > 1000
 - Solution: Parallel A*, pruning
 - Complexity $\propto 2^N$, $N =$ number of filters

Splitting approach - Heuristic

- Local greedy approach
 - Choice of initial filter
 - Hit count – hit count
 - Hit count – Max distance
 - Random – Random
 - Max distance – Max distance
 - Sub-optimal solutions
 - Complexity αN , the number of filters

Evaluation framework



Running AMD Athlon™ 64 bit Processor 3000+ with Ubuntu Linux OS

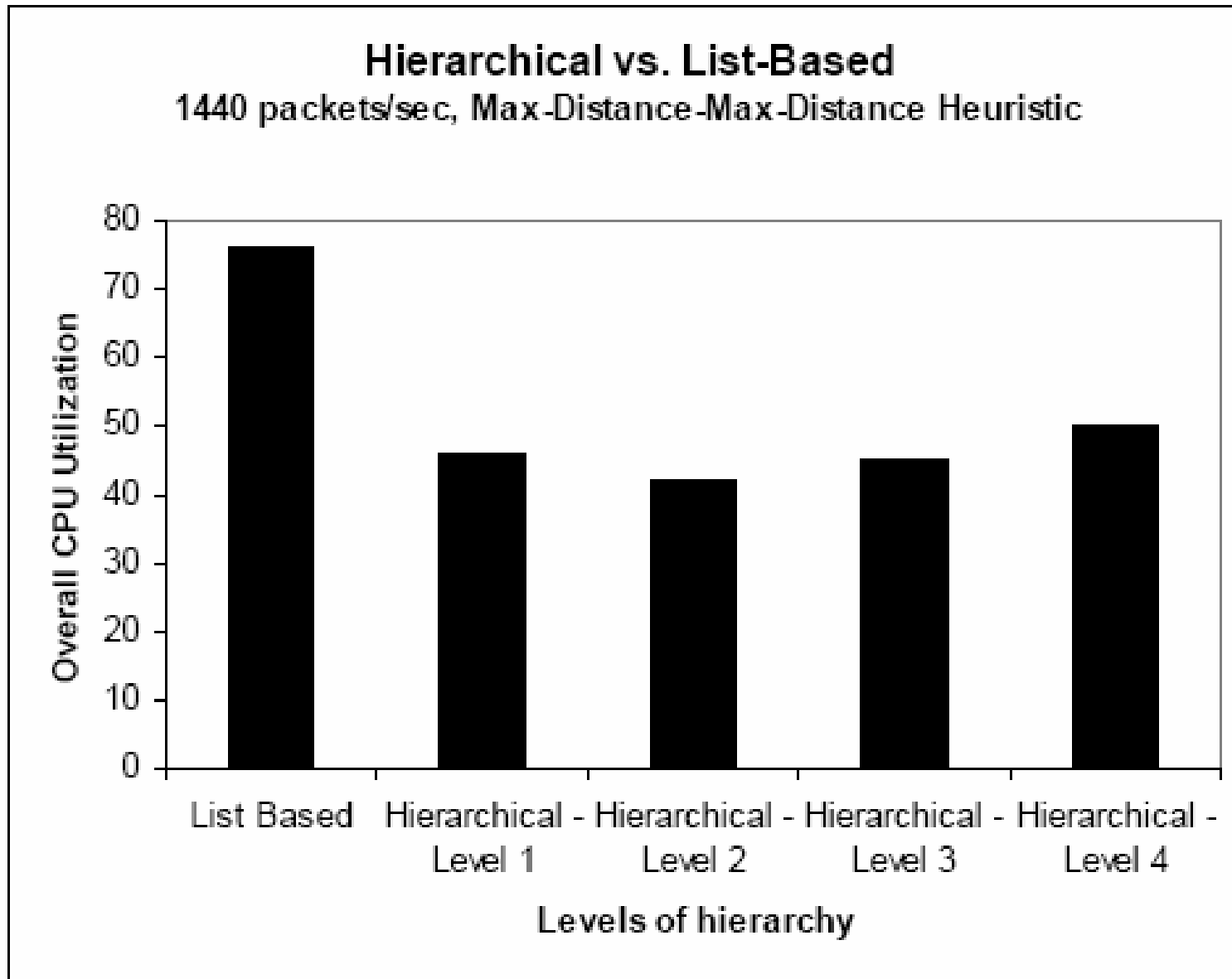
Data

- Daily snapshots from ~**50 AT&T** partner networks
 - ~**1900** rules => Nearly **one million** tuples
 - Multi-dimensional rule set
 - $\langle src, dst, svc, action, comments, \dots \rangle$
 - Each rule has multiple src/dst prefixes and services
 - First hit principle
- Traffic log
 - One entry per session (i.e., flow)
 - $\langle id; date; time; orig; type; action; alert; i/f_name; i/f_dir; product; src; dst; s_port; service; proto; \dots \rangle$

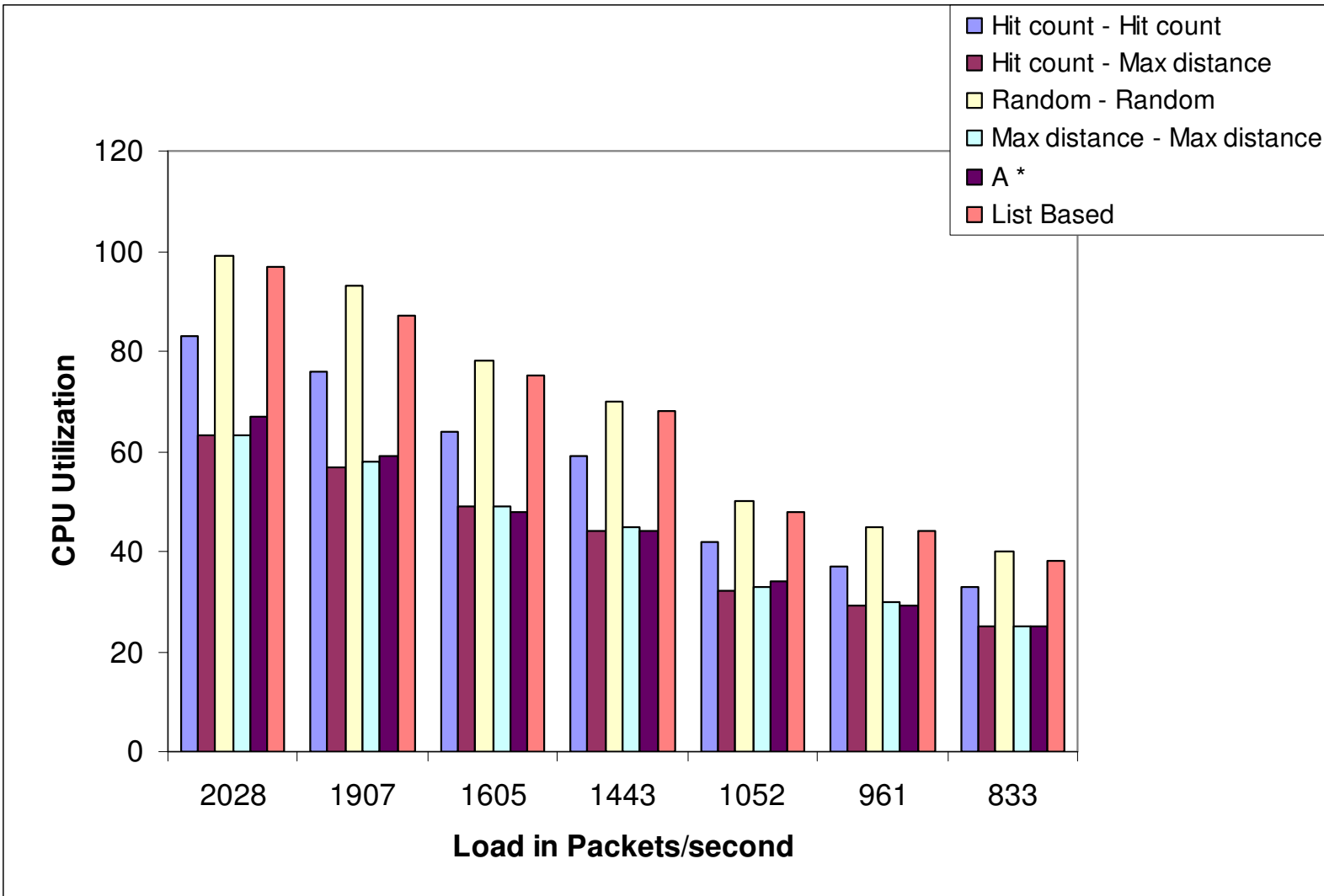
Metric

- Cost (rule_{*i*}) =
hit-count (rule_{*i*}) * $\sum_{\{k=1, \dots, i-1\}}$ (size(rule_{*k*}))
 - Cost of rule_{*i*} depends on rule rank, rule size, and hit count
 - Complexity of matching is proportional to size of a rule
- Size (rule) =
 $a_1 * \sum$ {number of bits to represent source prefix} +
 $a_2 * \sum$ {number of bits to represent destination prefix} +
 $\beta * \{$ number of services * (number of bits to represent protocol + number of bits to represent port number) $\}$,
 $a_1 = a_2 = \beta = 1$

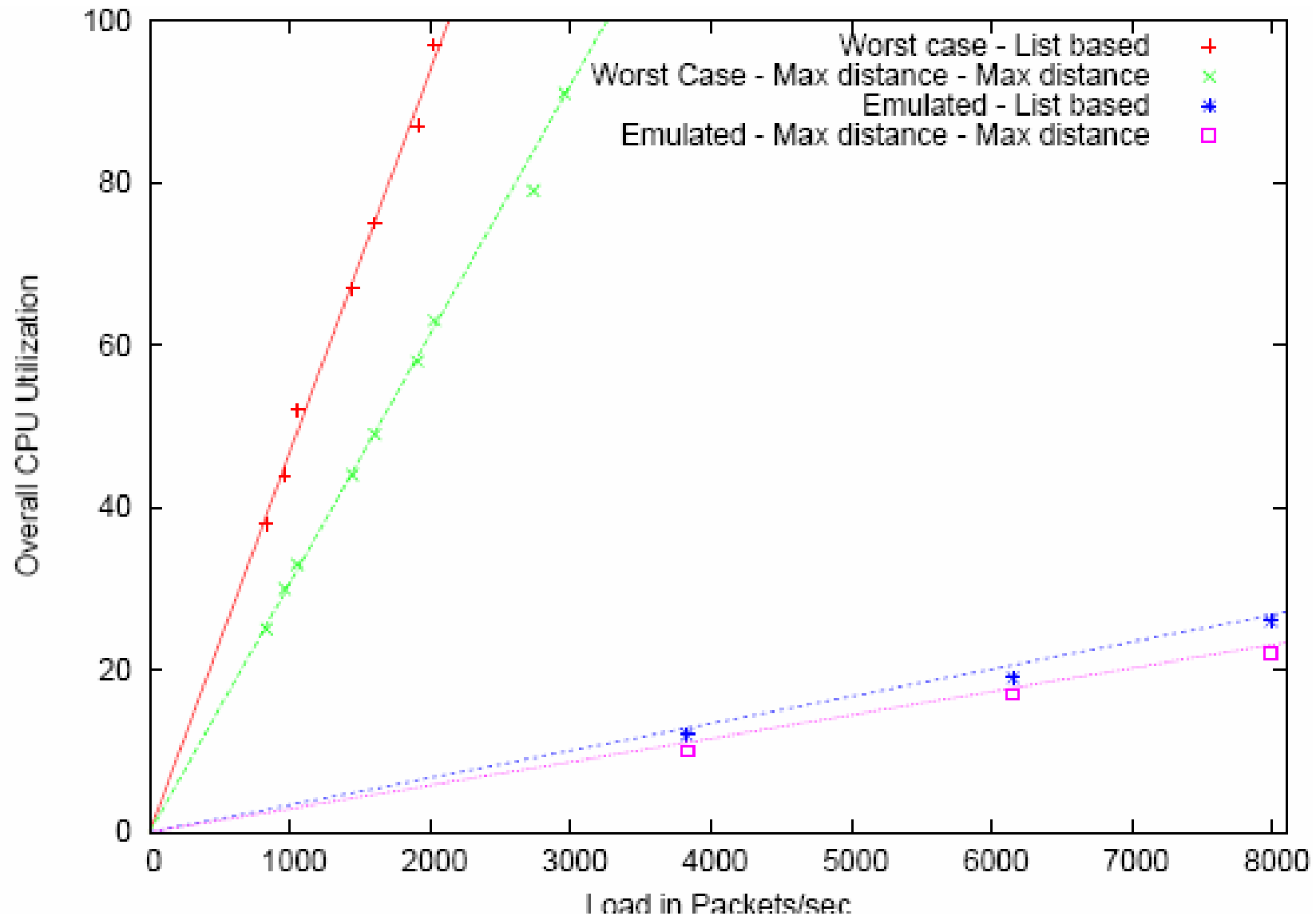
Results



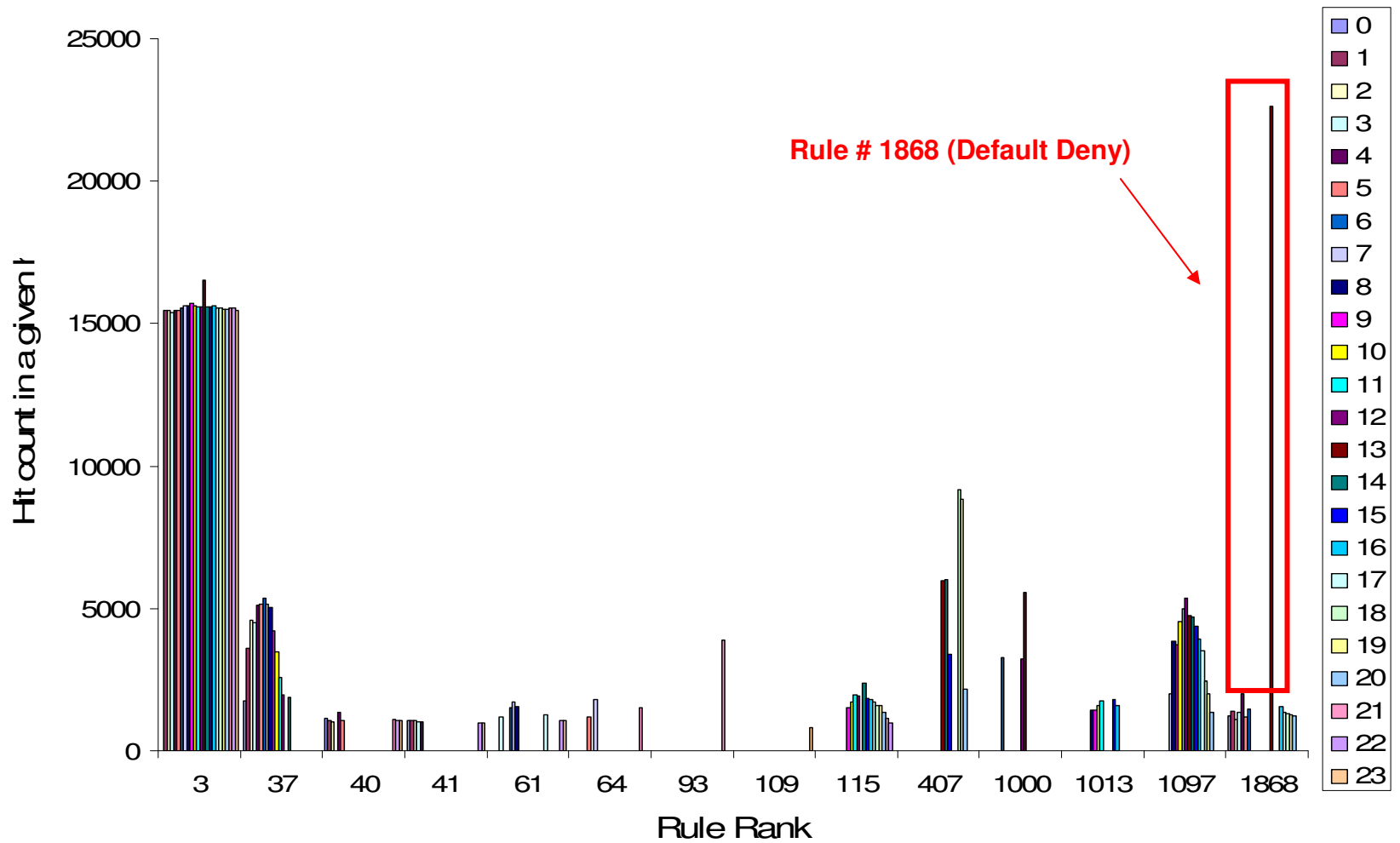
Worst case performance



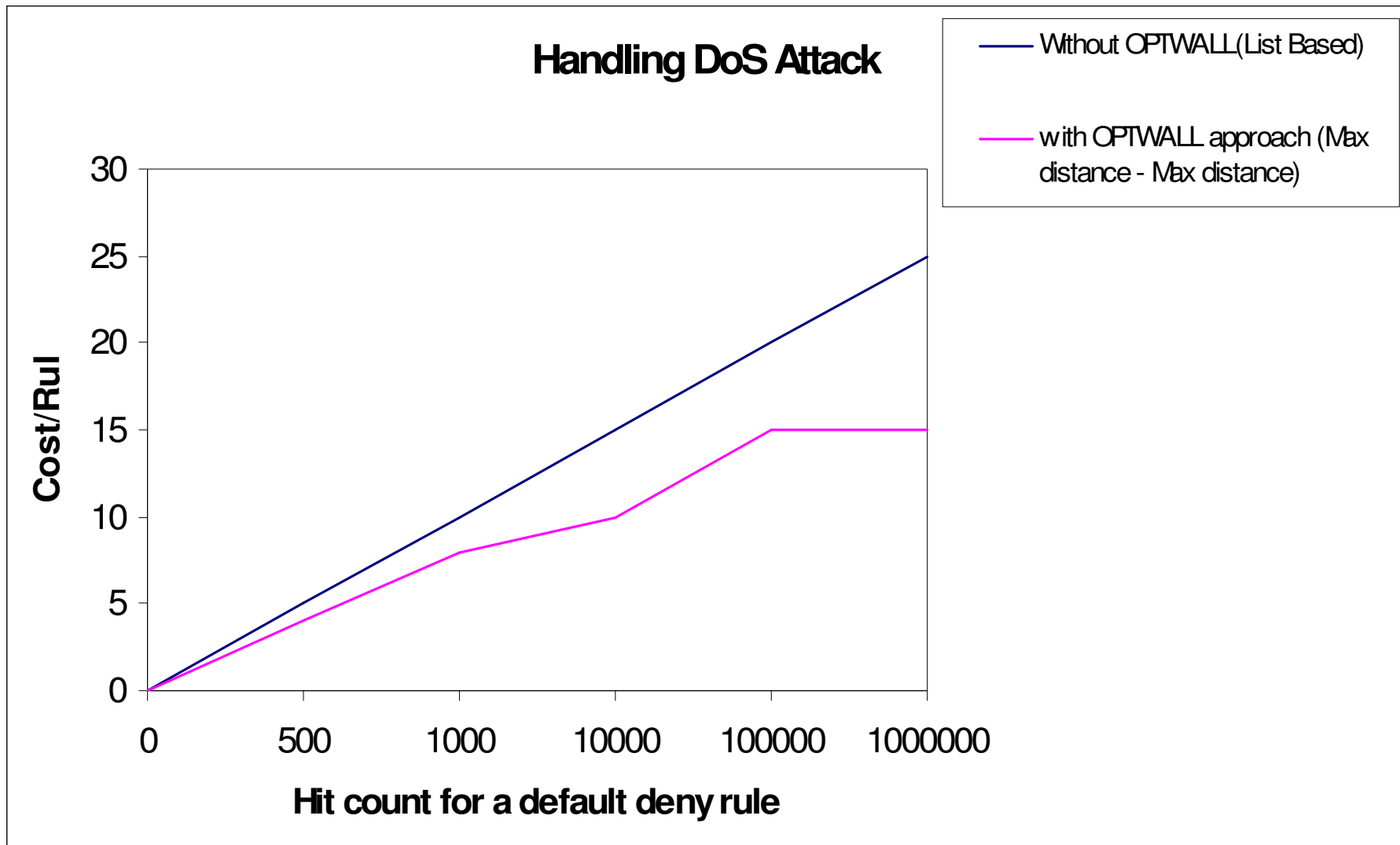
Emulated Traffic performance



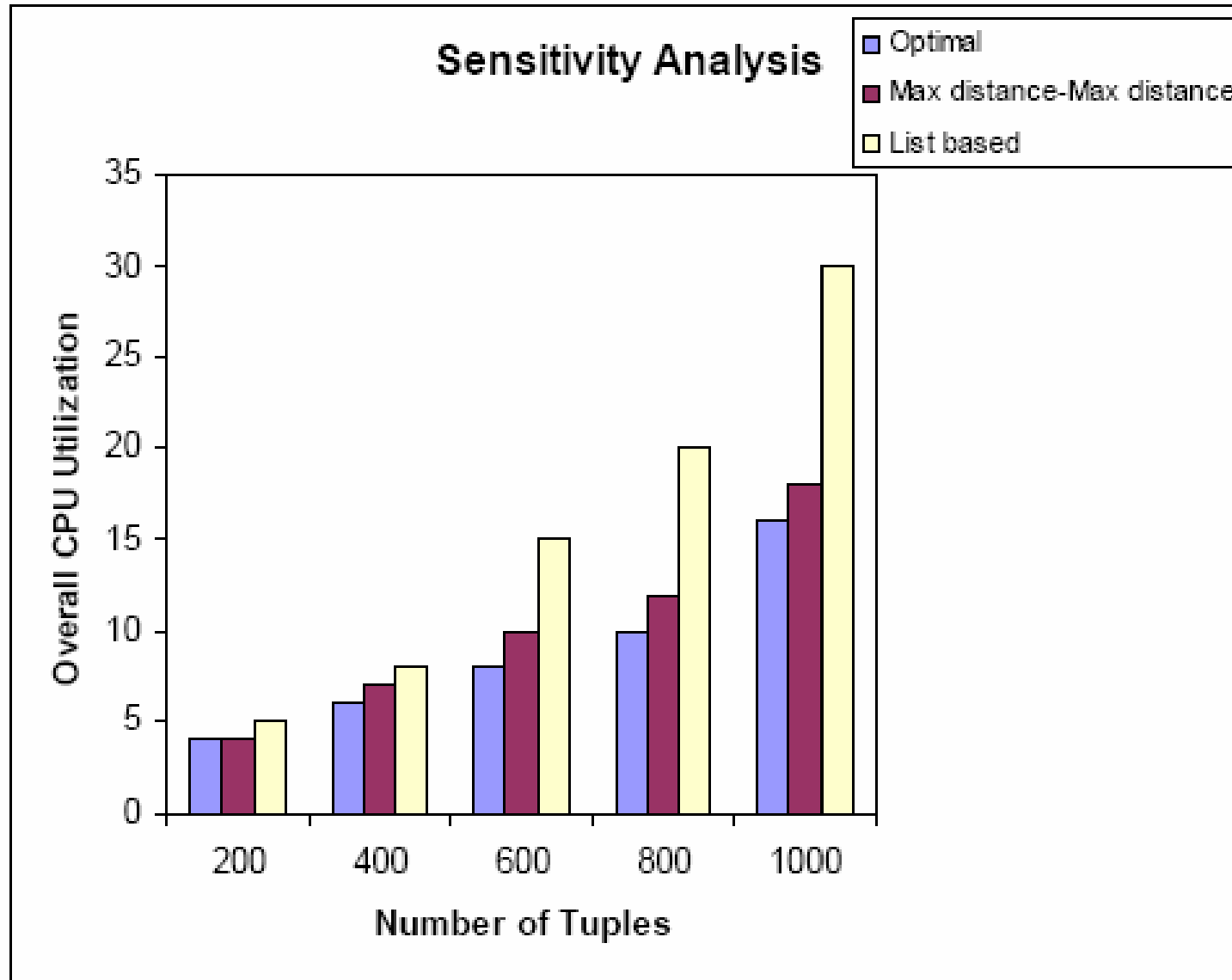
Handling DoS attacks



Handling DoS attacks (cont ..)



Sensitivity Analysis



Summary of contributions

- Hierarchical traffic aware optimization framework
- Multidimensional rule splitting solutions (optimal and heuristic)
- Nearly one million multi-dimensional filters considered
- Adaptive traffic-aware protocol to defend against attacks
- Evaluation study demonstrates potential of OPTWALL

Future Work

- Extend the OPTWALL onto physically distributed firewalls
 - Collaborate to prevent distributed attacks
- Evaluate the strength of OPTWALL with other commercial firewalls and firewall data sets
- Analysis & design of an improved cost metric

Thank You!!!